## **Bright Career Science Academy Narowal**

## Important Definitions "Calculus & Analytic Geometry" (Math-12)

Chapter No. <1> Function: A function is rule relating two sets in such a way that each element in the first set corresponds to one and only one element in the second set.

**Polynomial Function:** A function of the form  $P(x) = a_0 x^0 + a_1 x^1 + a_2 x^2 + \dots + a_{n-1} x^{n-1} + a_n x^n$  is called polynomial function where  $n \in W$  and  $a_0, a_1, a_2, \dots, a_n \in R$ .

**Linear Function:** A function of the form f(x) = ax + b where  $a, b \in R$  and  $a \ne 0$  is called linear function.

**Identity Function:** A function of the form f(x) = x is called Identity function.

**Constant Function:** A function of the form f(x) = c where  $c \in R$  is called constant function.

**Rational Function:** A function of the form  $\frac{P(x)}{Q(x)}$  where P(x) and Q(x) are polynomials and  $Q(x) \neq 0$  is called rational function.

**Exponential Function:** A function in which variable appear as power of a constant is called exponential Function.  $E \cdot g \cdot y = 2^x$ ,  $y = e^x$ .

**Logarithmic Function:** The functions  $f(x) = \log a^x$  and  $f(x) = \log e^x$  are called general and natural logarithmic function respectively.

**Explicit Function:** If y is easily expressed in term of x then y is called an explicit function. E.g.  $y = x^2 + 3x$ ,  $y = \sqrt{x^2 + 1}$ .

**Implicit Function:** If y is not expressed in term of x then y is called an implicit function. E.g.  $x^2 + xy + y^2 = 4$ .

**Even Function:** A function f(x) is said to be an even function if f(-x) = f(x).

**Odd Function:** A function f(x) is said to be an odd function if f(-x) = -f(x).

**Parametric Function:** A function in which x and y are expressed as functions of a third variable is called parametric function.

**Inverse Function:** Let f(x) be a bijective function from A to B then its inverse is  $f^{-1}(x)$  which is onto function from B to A.

**Limit Of A Function:** Let f(x) be a function if the value of f(x) tend to a fixed number "L" as x tends to a then "L" is called limit of

f(x) as x tends to a. It is written as  $\lim_{x \to a} f(x) = L$ .

**Continuous Function:** A function f(x) is said to be continuous at x = c if:

(i) f(c) is defined (ii)  $\lim_{x \to c} f(x)$  exists (iii)  $\lim_{x \to c} f(x) = f(c)$ .

**Discontinuous Function:** Any function which is not continuous is called discontinuous function.

**Sandwich Theorem:** Let f,g and h be functions such that  $f(x) \le g(x) \le h(x)$ , If  $\lim_{x \to a} f(x) = L$  and  $\lim_{x \to a} h(x) = L$  then  $\lim_{x \to a} g(x) = L$ .

Chapter No. <2> Derivative: The rate of change of a function with respect to independent variable is called Derivative.

**OR** The derivative of a function y = f(x) with respect to x is denoted by  $\frac{dy}{dx}$  or f'(x) defined as  $\frac{dy}{dx} = \lim_{\delta x \to 0} \frac{\delta y}{\delta x} = \lim_{\delta x \to 0} \frac{f(x + \delta x) - f(x)}{\delta x}$ .

Point Of Inflection: A point at which the function has neither maximum nor minimum value is called point of inflection.

**Critical Point:** If f'(c) = 0 or f'(c) does not exist then the point (c, f(c)) is called critical point of f(x).

**Stationary Point:** Those critical points of f(x) at which f'(x) = 0 are called stationary points of f(x).

**Increasing Function:** A function f(x) is called increasing function if f'(x) > 0 for all  $x \in (a,b)$ .

**Decreasing Function:** A function f(x) is called decreasing function if f'(x) < 0 for all  $x \in (a,b)$ .

Graphical Meaning Of Derivative: Graphical meaning of derivative is the slope of tangent line to the graph of function at given point.

Chapter No. <3> Integration or Anti-derivative: The process of finding anti derivative is called integration.

**OR** A function F(x) is an anti-derivative of a function f(x) if F'(x) = f(x) and mathematically written as  $\int f(x) dx = F(x) + c$  Where "c" is constant of integration.

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Definite Integral: If F'(x) = f(x) then definite integral is defined as  $\int_{a}^{b} f(x) dx = \int_{a}^{b} F'(x) dx = \left[ F(x) \right]_{a}^{b} = F(b) - F(a).$ 

**Fundamental Theorem Of Calculus:** IF f(x) is continuous on [a,b] and F(x) is anti-derivative of f(x) then  $\int_{a}^{b} f(x) dx = F(b) - F(a)$ .

Properties Of Definite Integral: (i)  $\int_a^b f(x) dx = -\int_b^a f(x) dx$  (ii)  $\int_a^b f(x) dx = \int_a^b f(t) dt$ .

**Graphical Meaning Of Definite Integral:** Graphical meaning of definite integral is area under the curve.

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## **Bright Career Science Academy Narowal**

Chapter No. <4> Median: Line segment joining one vertex of a triangle to the mid point of an opposite side of triangle is called median.

**Isosceles Triangle:** A triangle having two sides are equal is called isosceles triangle.

Equilateral Triangle: A triangle having all sides are equal is called equilateral triangle.

**Collinear Points:** Points lying on same line are called collinear points.

Trapezium: A quadrilateral having two parallel sides and two non parallel sides is called trapezium.

Inclination Of A Line: The angle made by a line with positive x-axis in anti clock wise direction is called inclination of line.

Declination Of A Line: The angle made by a line with positive x-axis in clock wise direction is called declination of line.

**Slope or Gradient:** The measure of steepness (  $\sharp$  ) is called slope or gradient.

Centroid: The point of concurrency of medians is called centroid.

**Ortho Centre:** The point of concurrency of altitudes of the triangle is called ortho centre.

**Circum Centre:** The point of concurrency of right bisectors of the triangle is called circum centre.

Chapter No. <5> Problem Constraint: Each linear inequality that related to certain problem of everyday life is called problem constraint.

**Decision Variable:** The variable used in system of linear inequalities relating with the problem are called decision variable.

Feasible Region: The solution region of an inequality restricted to first quadrant is called feasible region.

Feasible Solution: Each point of feasible region is called feasible solution of system of linear inequality.

Feasible Solution set: Set of all feasible solution of the system of linear inequality is called feasible solution set.

Linear Programming: Mathematical techniques in which we get maximize or minimize value of variables of linear function is called

linear programming.

**Objective Function:** A function which is to be maximized or minimized is called objective function.

**Optimal Solution:** The feasible solution which maximizes or minimizes the objective function is called optimal solution.

Corner Points: Corner points of solution region are called vertex or corner point.

**Theorem Of Linear Programming:** The theorem of linear programming state that optimal solution of objective function occurs at corner points of feasible region.

Chapter No. <6> Cone: A solid figure generated by a straight line passing through a fixed point and revolving about a fixed line is called

Nappes: Two parts of cone are called nappes.

**Circle:** "A set of all points in a plane which are equidistant from a fixed point is called circle." The fixed point is called centre and fixed distance is called radius of circle.

Point Circle: A circle whose radius is zero is called point circle.

**Parabola:** "A set of all points in a plane which are equidistant from fixed point and fixed line." The fixed point is called focus and fixed line is called directrix of parabola.

**Ellipse:** A set of all points in a plane such that distance of each point from a fixed point bear a constant ratio less then one to the distance from a fixed line.

**Hyperbola:** A set of all points in a plane such that distance of each point from a fixed point bear a constant ratio greater then one to the distance from a fixed line.

Chapter No. <7> Scalar: A quantity which has magnitude only is called scalar. E.g. time, speed, area, volume, heat and work.

Vector: A quantity which has both magnitude and direction is called vector. E.g. velocity, acceleration, momentum and force.

**Unit Vector:** A vector whose magnitude is one is called unit vector.

**Null or Zero Vector:** A vector whose magnitude is zero is called null or zero vector.

Position Vector: A vector whose initial point is at origin "O" and terminal point is at point "P" is called position vector of point "P".

**Coplanar Vectors:** The vectors lying in the same plane are called the coplanar vectors.

**Parallel Vectors:** Two vectors  $\vec{a}$  and  $\vec{b}$  are said to be parallel if  $\vec{a} = k\vec{b}$  or  $\vec{b} = k\vec{a}$  where k is any scalar number.

**Perpendicular or Orthogonal Vectors:** Two vectors  $\vec{a}$  and  $\vec{b}$  are said to be Perpendicular if  $\vec{a} \cdot \vec{b} = 0$ .

**State Parallelogram Law Of Vector Addition:** The resultant of two vectors acting along the sides of parallelogram is the diagonal of the parallelogram.

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